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ART 123A.06: Drawing Fundamentals

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U 123A – Drawing Fundamentals, 3 credits, section 6, CRN 73740

Instructor: Lisa Jarrett (lisa.jarrett@umontana.edu)

Available in class, via email or by scheduled appointment

Studio/Office Hours: Wednesdays 11:20 am -1:20 PM (Schreiber Gym room 127)

Class Meeting Times: Tuesday and Thursday 6:10 pm – 8:00 pm FA 401

Prereq's/Coreq's: ART 123A is a prerequisite for all 200-level two-dimensional studio art courses as per 2006/2007 UM Catalog. This course may satisfy university requirements for General Education Perspective 1 Expressive Art course credit. Please refer to the course catalog for a complete listing of approved courses for the 2006/2007 academic year.

Course Description as per 2006/2007 UM Catalog

U 123A Drawing Fundamentals 3 cr. *Offered every term. An introduction to visual language, concepts, and studio practicum. Focus on basic skills development in rendering volume, pictorial depth, and figure/ground relationships. Research in historical and contemporary approaches to drawing.*

Academic Misconduct & Student Conduct Code

All students must practice academic honesty. Academic misconduct is subject to an academic penalty by the course instructor and/or disciplinary sanction by the University. All students need to be familiar with the Student Conduct Code. The code is available for review online at www.umt.edu/SA/VPISA/Index.cfm/page/1321

Disability Services

On the web @ <http://www.umt.edu/dss/>. Please address individual issues/concerns/needs with me within the first two weeks of class.

Withdraw Policy

Refer to UM 2006/2007 course catalog or visit <http://www2.umt.edu/catalog/acpolpro.htm>

Health and Safety

The UM Art Department uses environmentally sound methods. Spray fixatives may not be used inside the studio facilities. They may be used outside or in an approved spray booth, if available. Acrylic mediums are water-based and acceptable. All are available in our bookstore. You will be individually responsible for clean-up at the end of each of your classroom working periods (in or out of class time). No creatures or children under the age of 18 will be allowed in studios during class time or open studio times. No food or open beverage containers will be allowed in Art Department facilities when art making is in progress. (In fact, there should not be any food or beverages consumed in Art facilities, as faculty will be liable if injuries occur. When needed, breaks may be taken by students by simply stepping out of the studios.

Building Hours

The use of Art studio space requires current enrollment in a specific studio course, as course fees are used for purchase of supplies. Those not currently enrolled will be asked to leave. Hours are 7 A.M.- 11:00 P.M. daily.

Department Announcements

For updates on what's going on in the Department of Art and how you can get involved, please visit www.umartdepartment.worldpress.com

Student Art Collective. Members will meet in FA 304 Mondays at 12:15 P.M. Everyone is invited to bring a sack lunch and join in!

NASAD re-accreditation: Visit is scheduled for March 2008. I will be requesting student work for display during their visit. Please provide information for return of artwork or it will be discarded. Details in class.

Course Requirements

Textbook.

Stewart, Mary. Launching the Imagination: A Comprehensive Guide to Basic Design, 2nd ed. New York: McGraw Hill, 2006. paperback, 408 pgs.

Attendance.

Three (3) absences are permitted. On the fourth absence the final grade is lowered four **(4) full points**, on the fifth absence the final grade is lowered eight **(8) full points**, and on the **sixth absence a failing grade** will be awarded. Respect your classmates by arriving ON TIME to each class. Attendance will be taken approximately five (5) minutes after the scheduled meeting time for this course. If you arrive after roll is taken you are tardy. **Two (2) tardy arrivals equal one (1) absence.**

Class Attendance and Dropping Courses (as per UM website:

<http://cyberbear.umt.edu/instructions/additionalinfo.htm>)

Students who are registered for a course but do not attend the **first two class meetings** may be required by the instructor to drop the course. This rule allows for early identification of class vacancies to permit other students to add into classes. Students absent and not allowed to remain must drop the course by CyberBear or turn in a drop slip to the Registration Counter in Griz Central or the Registrar's Office at the College of Technology to avoid receiving a failing grade. Students who know they will be absent should contact the instructor in advance.

Participation.

Participation is part of the tradition of studio practicum, and is directly related to class attendance. Your participation grade is worth 60 pts of your final grade. Participation, including mine, is vital to the development of our class. Class time is the best opportunity to discuss projects and get feedback. Your participation is part of your peers' experience.

Participation in class involves the following:

1. Attendance (use your three absences wisely)
2. Discussions – read the assigned material and be prepared to talk about it, ask questions, etc.
3. In-class work on projects
4. Conversation – be able to talk with your classmates about the projects.

Projects and Critiques.

There will be seven projects assigned for this course. Each will address a specific aspect of drawing in order to meet the course outline stated in the UM Catalogue. There will be a critique to correspond with each assigned project as well as one-on-one "in process" critiques throughout the course. Your active participation is vital to your learning experience. Please see me with any questions.

Participation in critique involves the following:

1. Be on time, attend, and stay throughout the critique.
2. Hang your completed project(s) on the wall for discussion.
3. Ability to talk about the work (your personal view—how does your work complete project criteria)
4. Reception to and **participation** in discussion about your work and the work of your peers

As per the National Association of Schools of Art and Design (NASAD) guidelines, a minimum of five (5) hours per week is required in addition to class time for every three credit studio course.

I will NOT accept projects completed for other courses as substitutes for completing projects assigned for this course. If you turn in a project intended for another class you will receive a zero for the project. No exceptions.

Homework.

Your homework assignments include sketchbook drawings and readings from the text. Both are designed to correspond with in-class projects. Sketchbooks will be checked during in-class project time on a random basis. **You are required to bring your sketchbook to each class meeting.** Readings will be discussed in class along with the corresponding project, and two quizzes are given to help you understand the readings.

Plagiarism.

The following was taken directly from the UM Course Catalogue:

"Plagiarism is the representing of another's work as one's own. It is a particularly intolerable offense in the academic community and is strictly forbidden...Students must always be very careful to acknowledge any kind of borrowing that is included in their work..."

To view the university's complete policy and repercussions please refer to the current UM Catalogue.

Final Portfolio and Final Grade.

The specific requirements for your final portfolio will be provided to you via a detailed instruction sheet. You have the opportunity to earn additional points on each project if you revise or redo your work. Your final portfolio will be returned to you during the scheduled final exam time for this course. You will also receive your final grade at this time. Your portfolio will be discarded after the scheduled final exam time. **IF YOU DO NOT SHOW UP FOR THE SCHEDULED FINAL EXAM TIME FOR THIS COURSE YOU WILL NOT RECEIVE YOUR WORK AS IT WILL BE DISCARDED. YOU WILL ALSO RECEIVE A FIVE (5) POINT PENALTY ON YOUR FINAL GRADE FOR THE COURSE. NO EXCEPTIONS.** If you foresee a problem with your final portfolio you must see me as early as possible to make arrangements to avoid the aforementioned penalty.

Grading.

Each project will have general as well as specific criteria. The specific grading criteria will be specified at the onset of each assignment on the project worksheet. The overall success of the project is determined in part by your ability to talk about your completed project, which is reflected in your participation grade. Grades will be awarded on an individual and private basis via individual grading sheet, and will be returned with projects.

Project Due Dates.

Assignments are due at the start of class on the due date as specified in this course outline. **LATE ASSIGNMENTS WILL BE ACCEPTED FOR A FIFTEEN (15) POINT DEDUCTION FOR UP TO ONE WEEK FOLLOWING THE DUE DATE. After one week, late projects will receive zero (0) points.** If you will be absent on an assignment due date you should make individual arrangements to turn your project in.

Your final score is based on a 1000 pt. scale that breaks down as follows:

Projects 1-6 are worth 100 pts ea
Class Participation is worth 100 pts

600 pts
100 pts

Sketchbook Homework is worth 10 pts ea	60 pts
Quiz #1 is worth 20 pts	20 pts
Quiz #2 is worth 20 pts	20 pts
Final Portfolio of completed projects is worth 200 pts	200 pts

TOTAL GRADE: _____ / 1000 PTS.

Letter grades are assigned according to percentages:

Letter	Points	Percentage
A	940-1000	94-1000
A-	890-939	89-93
B+	860-889	86-88
B	820-859	82-85
B-	790-819	79-81
C+	750-789	75-78
C	710-749	71-74
C-	680-709	68-70
D	580-679	58-67
F	<580	< 58

1000 pts earned is 100% achieved grade, or, for example, 1000 total points earned/1000 available points = 100% = A+; 950 total points earned/1000 available points = 95% = A, etc.

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CLASS SUPPLY CHECKLIST

Your course fees supply you with the following:

- ☐ Pack of 3 block charcoal
- ☐ 1 – 18" x 24" pad of BIG BEE, 18"x24" drawing paper, white
- ☐ 1 – Drawing Clip board with band
- ☐ 2 – Blending Stumps
- ☐ 1 – White Charcoal Pencil
- ☐ Kneaded Eraser
- ☐ Drawing Kit:
 - 3 – Charcoal pencils
 - 3 – Graphite pencils
 - 1 – Pencil sharpener
 - 1 – Sandpaper block
- ☐ Clic Eraser
- ☐ Vine Charcoal

Additional supplies are required for this course. They are available in the UM Bookstore.

- ☐ **Textbook:**
Stewart, Mary. Launching the Imagination: A Comprehensive Guide to Basic Design, 2nd ed.
New York: McGraw Hill, 2006. Paperback, 408 pgs.
- ☐ Sketchbook, at least 9"x12", white acid-free paper, 100 pages
- ☐ Cardboard portfolio or other carrying device for projects
- ☐ Graphite Pencil Set (must include 6H-6B)
- ☐ 2-3 sheets of 18" x 24" Drawing Paper, colors of your choice
- ☐ Removable tape (NOT removable masking tape)
- ☐ Workable Spray Fixative (optional)
- ☐ Clear or White push pins
- ☐ White Plastic Eraser
- ☐ 18" or 24" Metal Ruler with cork bottom
- ☐ 1 – pad of 18" x 24" tracing paper or a roll of tracing paper at least 18" wide, 25-50 sheets

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Week 1					Please note this syllabus is subject to change. Please be in class for updates.
	Class	1	T	8/28	Introduction. Review course objective, description, syllabus, supplies.
	Class	2	R	8/30	Introduction continued, bring sketchbook and pencil
Week 2					
	Class	3	T	9/4	Classwork (bring your sketchbook and a pencil)
	Class	4	R	9/6	Faculty Exhibition opening GVA
Week 3					**Supplies available for pick-up at bookstore with GRIZ Card. P/U for Class 5.**
	Class	5	T	9/11	Project : Using Your Tools (see handout)
	Class	6	R	9/13	Project 1: Using Your Tools. Sketchbook A Due.
Week 4					
	Class	7	T	9/18	No Class: BFA Screening
	Class	8	R	9/20	Project 1 DUE. Project 2: Contour Line/Negative Space. Sketchbook B Due.
Week 5					
	Class	9	T	9/25	Project 2: Contour Line/Negative Space.
	Class	10	R	9/27	Project 2 DUE, critique/Discuss Project 3: Volume (see handout), HW: Bring a fruit or vegetable with you for next class.
Week 6					
	Class	11	T	10/2	Project 3: Volume
	Class	12	R	10/4	Project 3: Volume
Week 7					
	Class	13	T	10/9	Project 3 DUE, critique/Sketchbook C Due/Discuss Project 4: Composition (see handout)
	Class	14	R	10/11	Project 4: Composition (see handout)
Week 8					
	Class	15	T	10/16	Project 4 STEPS 1 & 2 DUE. Sketchbook D Due. Mid Semester Progress Reports.
	Class	16	R	10/18	Project 4, STEP 3 DUE, critique/ Project 5: Illusion of Space (see handout)
Week 9					
	Class	17	T	10/23	Project 5: Illusion of Space. Sketchbook E Due.
	Class	18	R	10/25	Project 5: Illusion of Space, STEP 1 DUE AT START OF CLASS
Week 10					
	Class	19	T	10/30	Project 5: Illusion of Space, STEP 2 DUE AT START OF CLASS
	Class	20	R	11/1	Project 5: Illusion of Space
Week 11					
	Class	21	T	11/6	Project 5, STEP 3 DUE, critique
	Class	22	R	11/8	Day of Dialogue, Discuss Project 6
Week 12					
	Class	23	T	11/13	Project 6, PART 1 DUE AT START OF CLASS
	Class	24	R	11/15	Project 6. Sketchbook F Due.
Week 13					
	Class	25	T	11/20	13th Annual Juried Student Art Show 5-7 GVA Meet at GVA, return to studio at 7
	Class	26	R	11/22	No Class: Thanksgiving Holiday
Week 14					
	Class	27	T	11/27	Project 6: Self Portrait Triptych
	Class	28	R	11/29	Project 6: Self Portrait Triptych
Week 15					
	Class	29	T	12/4	Project 6 DUE, critique
	Class	30	R	12/6	Project 6, critique continued/ FINAL PORTFOLIO DUE

Week 16	FINAL		T	12/11/07	Meet for Final Portfolio Return <i>(NOTE: Work will be discarded if not picked up at this time.)</i>
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